D-STAR 101

Callsigns How to use them

Overview

- Power of one
 Callsign confusion
- Your, Mine, Ours – Callsign Usage
- To route or not to route
 - Zones and Areas

Power of one

- One callsign per network
 - Each callsign is assigned an IP Address
 - *Systems/Gateways* = Global IP
 - Users = Local IP

Callsign Confusion

- Example (No Problems here)
 - Registered User:
 - N9JA = **System/Gateway** and **User**
 - System/Gateway
 - » Callsign = N9JA
 - » *System/Gateway* IP = 65.102.167.145
 - User
 - » Callsign = N9JA
 - » Reservation IP Block = 10.103.135.192
 - » Actual IP Address = 10.103.135.194

Callsign Confusion

- WHY?
 - Systems cannot have trustee calls!
 - Example (Confusion Begins)
 - » System/Gateway IP Address = 65.102.167.145
 - » ZONE Callsign = N9JA
 - » AREA Callsign = N9JA
 - » USER Callsign = N9JA
 - » **USER** IP = 10.103.135.194

- So, Where does the call get routed?

Callsign Confusion

- Conclusion:
 - User callsign will have an IP address assigned to a System/Gateway IP address.
 - Thus One callsign cannot be used for both a System/Gateway IP address and a User IP address
 - Get a club call for the repeater

Yours, Mine, Ours

- 4 important Callsigns
 - My call = Originating User
 - Your Call = Destination User
 - Repeater 1 = Originating *User* System
 - Repeater 2 = Local or Gateway *
- Note: If Originating User is NOT REGISTERED in the network for Gateway use, ALL CALLS will remain LOCAL

8 Characters

- EVERY CALLSIGN FIELD will have 8 characters!
 - The 8th character is a port designator for the System/Gateway fields (RPT 1 or RPT 2)
 - **NOTE:** IF left blank, the system assumes PORT A is used!
 - DO NOT use a letter or number in the 8th position in the USER callsign.
 - N9JA A is ok
 - N9JAA is NOT ok

- This is a legitimate callsign for another person.

What IF

- My call
 - No Callsign
 - Communication will occur
 - Local Only
- Your Call
 - No Callsign
 - communication will occur
 - Local Only

- Repeater 1
 - No Callsign
 - Signal will not be repeated
 - System will issue a RPT 1
 Reprogram command
 - RPT? Appears on originating User's radio
- Repeater 2
 - No Callsign
 - System assumes "Not Used"
 - Communication Local Only

What is Routing?

- Two Routing Methods
 - Site Routing
 - Where you want to talk
 - Specific System/Gateway and Port
 - User Routing
 - Who you want to talk
 - Specific User

Site Routing

- Callsign of the System
 - K5TIT: Dallas, TX
 - W4DOC: Atlanta, GA
 - KI4PPF: Tuscaloosa, AL
 - K6MDD: Mt. Diablo, CA
 - N7IH: Bellevue, WA (ICOM America HQ)
 - G7ICM: ICOM UK
 - VK8RAD: Darwin, Australia

Results

My call would be routed from the N7IH repeater, over the gateway, and come out on the UHF module in Darwin Australia

- Callsign Programming
 - MYCALL = N9JA
 - RPT 1 = N7IH---B
 - RPT 2 = N7IH---G
 - URCALL = /VK8RADB

User Routing

- User Callsigns
 - N5MIJ: Dallas, TX
 - KJ4VO: Atlanta, GA
 - W4OZK: Huntsville, AL
 - K6BIV: Mt. Diablo, CA
 - N9JA: Bellevue, WA
 - VK8HF: Darwin, Australia

- Callsign Programming
 - MYCALL = N9JA
 - RPT 1 = N7IH---B
 - RPT 2 = N7IH---G
 - URCALL = N5MIJ

Results

 N9JA's voice and data communications would be routed from the N7IH repeater, over the gateway, and come out on the *last RF module* N5MIJ used in Dallas, TX

User Routing (Fun Stuff)

Goal

- To talk to as many D-STAR users as possible.
- User Callsigns
 - N5MIJ: Dallas, TX
 - KJ4VO: Atlanta, GA
 - W4OZK: Huntsville, AL
 - K6BIV: Mt. Diablo, CA
 - N9JA: Bellevue, WA
 - VK8HF: Darwin, Australia

- Callsign Programming
 - MYCALL = N9JA
 - RPT 1 = N7IH---B
 - RPT 2 = N7IH---G
 - URCALL = N5MIJ

Then

- URCALL = KJ4VO

Then

– URCALL = W4OZK

Then

- URCALL = K6BIV
- Then
- URCALL = VH8HF

Result

 Both Voice and Data Communications routed to the appropriate recipient!

User Routing (More Fun Stuff)

• PROBLEM

- N9JA travels TOO much
 - How do we keep regular contact?
- N9JA's Travel Schedule
 - Monday: Dallas, TX
 - Tuesday: Atlanta, GA
 - Wednesday: Tuscaloosa, AL
 - Thursday: San Francisco, CA
 - Friday: Bellevue, WA

Result

 Both Voice and Data Communications routed to the appropriate recipient regardless of location!

- Callsign Programming
 - MYCALL = VK8HF
 - RPT 1 = VK8RAD
 - RPT 2 = VK8RAD
 - URCALL = N9JA

Local Communications

8 Characters (A reminder)

- EVERY CALLSIGN FIELD will have 8 characters!
 - The 8th character is a port designator for the System/Gateway fields (RPT 1 or RPT 2)
 - **NOTE:** IF left blank, the system assumes PORT A is used!
 - DO NOT use a letter or number in the 8th position in the USER callsign.
 - N9JA A is ok
 - N9JAA is NOT ok

– This is a legitimate callsign for another person.

- Local Communications
 - Local Net controls
 - Kid nets
 - Emcomm nets
 - D-PRS I-Gates
 - Software solutions to gate D-PRS to APRS
 - D*Chat
 - Keyboard to Keyboard communications
 - Communications via Gateway possible too.

Goal

- To talk to friends on another band, same system.
- System Configuration
 - 23cm DV Port A
 - 23cm DD Port A
 - 70cm DV Port B
 - 2m DV Port C

- Callsign Programming
 - MYCALL = N9JA
 - RPT 1 = N7IH---B
 - RPT 2 = N7IH---C
 - URCALL = CQCQCQ

Result

 Both Voice and Data Communications routed to N7IH Port C, which is 2m!

Goal

- To talk to friends on another band, same system.
- System Configuration
 - 23cm DV Port A
 - 23cm DD Port A
 - 70cm DV Port B
 - 2m DV Port C

- Callsign Programming
 - MYCALL = N9JA
 - RPT 1 = N7IH---B
 - RPT 2 = N7IH---A
 - URCALL = CQCQCQ

Result

 Both Voice and Data Communications routed to N7IH Port A, which is 23cm!

Moral of the story

• It is not difficult, just different!

– Just go for it.